

[REDACTED]

From: Official Information
Sent: Thursday, 27 April 2017 4:47 p.m.
To: [REDACTED]
Subject: LGOIMA 17/137 response - [REDACTED] - parking revenue

Dear [REDACTED]

Thank you for your email, received on 31 March 2017. You requested the following information, under the Local Government Official Information and Meetings Act 1987 (LGOIMA):

"How much revenue has the Council generated through on-street parking fees, and through tickets for on-street parking infringements, in each of the last 3 financial years (ie years ending 30 June). And what proportion of that revenue was in respect of parking in the central city (ie within the 4 Avenues)?"

Council response

Council staff are able to provide parking meter revenue for the CBD and overall parking infringement revenue as follows:

Year	Parking Meter Revenue	Parking Compliance Revenue	Total Revenue
2013/14	\$3,200,125.00	\$4,993,079.00	\$8,193,204.00
2014/15	\$3,963,568.00	\$4,747,042.00	\$8,710,610.00
2015/16	\$4,515,151.00	\$4,427,271.00	\$8,942,422.00

The Council does not record revenue for parking infringements into separate areas or locations. Current reporting functionality does not have that specific capability. To provide this would mean a manual search on a street by street basis which would take a considerable amount of staff time to provide. It is estimated this would take staff between 2-3 days to compile.

Therefore, after careful consideration, we are refusing this part of your request, under section 17(f) of the LGOIMA – the information requested cannot be made available without substantial collation or research.

You have the right to request the Ombudsman to review this decision. Complaints can be sent by email to info@ombudsman.parliament.nz, by fax to (04) 471 2254, or by post to The Ombudsman, PO Box 10152, Wellington 6143.

Kind regards,

Sean

Sean Rainey
Senior Information Adviser and Privacy Officer
Office of the Chief Executive
Christchurch City Council
53 Hereford Street, Christchurch 8011
PO Box 73016, Christchurch 8154